AdafruitFingerprint Library Documentation

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Contents

This library will let you use an Adafruit Fingerprint sensor on any UART to get, store, retreive and query fingerprints! Great for adding bio-sensing security to your next build.

CHAPTER 1

Dependencies

This driver depends on:

- Adafruit CircuitPython

Please ensure all dependencies are available on the CircuitPython filesystem. This is easily achieved by downloading the Adafruit library and driver bundle.

CHAPTER 2

Usage Example

See ‘examples’ folder for full usage demo!

CHAPTER 3

API Reference

3.1 adafruit_fingerprint

This library will let you use an Adafruit Fingerprint sensor on any UART to get, store, retreive and query fingerprints! Great for adding bio-sensing security to your next build.

- Author(s): ladyada

3.1.1 Implementation Notes

Hardware:

- Fingerprint sensor (Product ID: 751)

Software and Dependencies:

- Adafruit CircuitPython firmware (2.2.0+) for the ESP8622 and M0-based boards: https://github.com/adafruit/circuitpython/releases

class adafruit_fingerprint.**Adafruit_Fingerprint**(*uart*, *passwd=(0, 0, 0, 0)*)
UART based fingerprint sensor.

count_templates()
Requests the sensor to count the number of templates and stores it in `self.template_count`. Returns the packet error code or OK success

create_model()
Requests the sensor take the template data and turn it into a model returns the packet error code or OK success

delete_model(*location*)
Requests the sensor delete a model from flash memory given by the argument location. Returns the packet error code or OK success

finger_fast_search()
Asks the sensor to search for a matching fingerprint template to the last model generated. Stores the location and confidence in self.finger_id and self.confidence. Returns the packet error code or OK success

get_image()
Requests the sensor to take an image and store it memory, returns the packet error code or OK success

image_2_tz(*slot*)
Requests the sensor convert the image to a template, returns the packet error code or OK success

read_templates()
Requests the sensor to list of all template locations in use and stores them in self.templates. Returns the packet error code or OK success

store_model(*location*)
Requests the sensor store the model into flash memory and assign a location. Returns the packet error code or OK success

verify_password()
Checks if the password/connection is correct, returns True/False

CHAPTER 4

Contributing

Contributions are welcome! Please read our Code of Conduct before contributing to help this project stay welcoming.

CHAPTER 5

Building locally

To build this library locally you'll need to install the circuitpython-build-tools package.

```
python3 -m venv .env
source .env/bin/activate
pip install circuitpython-build-tools
```

Once installed, make sure you are in the virtual environment:

```
source .env/bin/activate
```

Then run the build:

```
circuitpython-build-bundles --filename_prefix adafruit-circuitpython-fingerprint --
↪library_location .
```

5.1 Sphinx documentation

Sphinx is used to build the documentation based on rST files and comments in the code. First, install dependencies (feel free to reuse the virtual environment from above):

```
python3 -m venv .env
source .env/bin/activate
pip install Sphinx sphinx-rtd-theme
```

Now, once you have the virtual environment activated:

```
cd docs
sphinx-build -E -W -b html . _build/html
```

This will output the documentation to `docs/_build/html`. Open the index.html in your browser to view them. It will also (due to -W) error out on any warning like Travis will. This is a good way to locally verify it will pass.

CHAPTER 6

Table of Contents

6.1 Simple test

Ensure your device works with this simple test.

Listing 1: examples/fingerprint_simpletest.py

```
import time
import board
import busio
from digitalio import DigitalInOut, Direction
import adafruit_fingerprint

led = DigitalInOut(board.D13)
led.direction = Direction.OUTPUT

uart = busio.UART(board.TX, board.RX, baudrate=57600)

finger = adafruit_fingerprint.Adafruit_Fingerprint(uart)

##################################################


def get_fingerprint():
    """Get a finger print image, template it, and see if it matches!"""
    print("Waiting for image...")
    while finger.get_image() != adafruit_fingerprint.OK:
        pass
    print("Templating...")
    if finger.image_2_tz(1) != adafruit_fingerprint.OK:
        return False
    print("Searching...")
    if finger.finger_fast_search() != adafruit_fingerprint.OK:
        return False
```

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```
    return True

# pylint: disable=too-many-branches
def get_fingerprint_detail():
    """Get a finger print image, template it, and see if it matches!
    This time, print out each error instead of just returning on failure"""
    print("Getting image...", end="")
    i = finger.get_image()
    if i == adafruit_fingerprint.OK:
        print("Image taken")
    else:
        if i == adafruit_fingerprint.NOFINGER:
            print("No finger detected")
        elif i == adafruit_fingerprint.IMAGEFAIL:
            print("Imaging error")
        else:
            print("Other error")
        return False

    print("Templating...", end="")
    i = finger.image_2_tz(1)
    if i == adafruit_fingerprint.OK:
        print("Templated")
    else:
        if i == adafruit_fingerprint.IMAGEMESS:
            print("Image too messy")
        elif i == adafruit_fingerprint.FEATUREFAIL:
            print("Could not identify features")
        elif i == adafruit_fingerprint.INVALIDIMAGE:
            print("Image invalid")
        else:
            print("Other error")
        return False

    print("Searching...", end="")
    i = finger.finger_fast_search()
    # pylint: disable=no-else-return
    # This block needs to be refactored when it can be tested.
    if i == adafruit_fingerprint.OK:
        print("Found fingerprint!")
        return True
    else:
        if i == adafruit_fingerprint.NOTFOUND:
            print("No match found")
        else:
            print("Other error")
        return False

# pylint: disable=too-many-statements
def enroll_finger(location):
    """Take a 2 finger images and template it, then store in 'location'"""
    for fingerimg in range(1, 3):
        if fingerimg == 1:
            print("Place finger on sensor...", end="")
        else:
            print("Place same finger again...", end="")

```

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```
        while True:
            i = finger.get_image()
            if i == adafruit_fingerprint.OK:
                print("Image taken")
                break
            elif i == adafruit_fingerprint.NOFINGER:
                print(".", end="")
            elif i == adafruit_fingerprint.IMAGEFAIL:
                print("Imaging error")
                return False
            else:
                print("Other error")
                return False

        print("Templating...", end="")
        i = finger.image_2_tz(fingerimg)
        if i == adafruit_fingerprint.OK:
            print("Templated")
        else:
            if i == adafruit_fingerprint.IMAGEMESS:
                print("Image too messy")
            elif i == adafruit_fingerprint.FEATUREFAIL:
                print("Could not identify features")
            elif i == adafruit_fingerprint.INVALIDIMAGE:
                print("Image invalid")
            else:
                print("Other error")
            return False

        if fingerimg == 1:
            print("Remove finger")
            time.sleep(1)
            while i != adafruit_fingerprint.NOFINGER:
                i = finger.get_image()

    print("Creating model...", end="")
    i = finger.create_model()
    if i == adafruit_fingerprint.OK:
        print("Created")
    else:
        if i == adafruit_fingerprint.ENROLLMISMATCH:
            print("Prints did not match")
        else:
            print("Other error")
        return False

    print("Storing model #%d..." % location, end="")
    i = finger.store_model(location)
    if i == adafruit_fingerprint.OK:
        print("Stored")
    else:
        if i == adafruit_fingerprint.BADLOCATION:
            print("Bad storage location")
        elif i == adafruit_fingerprint.FLASHERR:
            print("Flash storage error")
        else:
            print("Other error")
```

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```
        return False

    return True


##################################################

def get_num():
    """Use input() to get a valid number from 1 to 127. Retry till success!"""
    i = 0
    while (i > 127) or (i < 1):
        try:
            i = int(input("Enter ID # from 1-127: "))
        except ValueError:
            pass
    return i


while True:
    print("----------------")
    if finger.read_templates() != adafruit_fingerprint.OK:
        raise RuntimeError('Failed to read templates')
    print("Fingerprint templates:", finger.templates)
    print("e) enroll print")
    print("f) find print")
    print("d) delete print")
    print("----------------")
    c = input("> ")

    if c == 'e':
        enroll_finger(get_num())
    if c == 'f':
        if get_fingerprint():
            print("Detected #", finger.finger_id, "with confidence", finger.
↪confidence)
        else:
            print("Finger not found")
    if c == 'd':
        if finger.delete_model(get_num()) == adafruit_fingerprint.OK:
            print("Deleted!")
        else:
            print("Failed to delete")
```

CHAPTER 7

Indices and tables

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- modindex
- search

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