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# **Adafruitpyportal Library Documentation**

***Release 1.0***

**Melissa LeBlanc-Williams**

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A port of the PyPortal library intended to run on Blinka in CPython.



# CHAPTER 1

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## Dependencies

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This driver depends on:

- [Adafruit Blinka](#)
- [Adafruit Blinka DisplayIO](#)





## CHAPTER 2

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### Installing from PyPI

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On supported GNU/Linux systems like the Raspberry Pi, you can install the driver locally [from PyPI](#). To install for current user:

```
pip3 install adafruit-blinka-pyportal
```

To install system-wide (this may be required in some cases):

```
sudo pip3 install adafruit-blinka-pyportal
```

To install in a virtual environment in your current project:

```
mkdir project-name && cd project-name
python3 -m venv .env
source .env/bin/activate
pip3 install adafruit-blinka-pyportal
```



## CHAPTER 3

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### Contributing

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Contributions are welcome! Please read our [Code of Conduct](#) before contributing to help this project stay welcoming.



## CHAPTER 4

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### Documentation

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For information on building library documentation, please check out [this guide](#).



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## 5.1 Simple test

Ensure your device works with this simple test.

Listing 1: examples/adafruit\_blinka\_pyportal\_bitcoin.py

```
1  # SPDX-FileCopyrightText: 2017 Scott Shawcroft, written for Adafruit Industries
2  #
3  # SPDX-License-Identifier: Unlicense
4  """
5  This example will access the coindesk API, grab a number like bitcoin value in
6  USD and display it on a screen
7  If you can find something that spits out JSON data, we can display it!
8
9  You can find any resources in the associated Learn Guide at:
10 https://learn.adafruit.com/pyportal-bitcoin-value-display
11 """
12 import os
13 import time
14 from adafruit_pyportal import PyPortal
15
16 # You can display in 'GBP', 'EUR' or 'USD'
17 CURRENCY = "USD"
18 # Set up where we'll be fetching data from
19 DATA_SOURCE = "https://api.coindesk.com/v1/bpi/currentprice.json"
20 DATA_LOCATION = ["bpi", CURRENCY, "rate_float"]
21
22
23 def text_transform(val):
24     if CURRENCY == "USD":
25         return "$%d" % val
26     if CURRENCY == "EUR":
27         return "€%d" % val
```

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```

28     if CURRENCY == "GBP":
29         return "£%d" % val
30     return "%d" % val
31
32
33 # the current working directory (where this file is)
34 try:
35     cwd = os.path.dirname(os.path.realpath(__file__))
36 except AttributeError:
37     cwd = ("/" + __file__).rsplit("/", 1)[0]
38
39 pyportal = PyPortal(
40     url=DATA_SOURCE,
41     json_path=DATA_LOCATION,
42     default_bg=cwd + "/bitcoin_background.bmp",
43     text_font=cwd + "/fonts/Arial-Bold-24-Complete.bdf",
44     text_position=(195, 130),
45     text_color=0x0,
46     text_transform=text_transform,
47 )
48 pyportal.preload_font(b"$012345789") # preload numbers
49 pyportal.preload_font((0x00A3, 0x20AC)) # preload gbp/euro symbol
50
51 while True:
52     try:
53         value = pyportal.fetch()
54         print("Response is", value)
55     except (ValueError, RuntimeError) as e:
56         print("Some error occurred, retrying! -", e)
57
58     time.sleep(3 * 60) # wait 3 minutes

```

## 5.2 adafruit\_pyportal

A port of the PyPortal library intended to run on Blinka in CPython.

- Author(s): Melissa LeBlanc-Williams

### 5.2.1 Implementation Notes

#### Software and Dependencies:

- Adafruit Blinka for supported boards: [https://github.com/adafruit/Adafruit\\_Blinka/releases](https://github.com/adafruit/Adafruit_Blinka/releases)



```
class adafruit_pyportal.PyPortal(*, url=None, headers=None, json_path=None, reg-
exp_path=None, convert_image=True, default_bg=0, sta-
tus_neopixel=None, text_font=<fontio.BuiltinFont object>,
text_position=None, text_color=8421504, text_wrap=False,
text_maxlen=0, text_transform=None, text_scale=1,
json_transform=None, image_json_path=None,
image_resize=None, image_position=None, im-
age_dim_json_path=None, caption_text=None,
caption_font=None, caption_position=None, cap-
tion_color=8421504, image_url_path=None, suc-
cess_callback=None, esp=None, external_spi=None,
debug=False, display=None, touchscreen=None, se-
crets=None)
```

Class representing the Adafruit PyPortal.

#### Parameters

- **url** – The URL of your data source. Defaults to `None`.
- **headers** – The headers for authentication, typically used by Azure API's.
- **json\_path** – The list of json traversal to get data out of. Can be list of lists for multiple data points. Defaults to `None` to not use json.
- **regexp\_path** – The list of regexp strings to get data out (use a single regexp group). Can be list of regexps for multiple data points. Defaults to `None` to not use regexp.
- **convert\_image** – Determine whether or not to use the AdafruitIO image converter service. Set as `False` if your image is already resized. Defaults to `True`.
- **default\_bg** – The path to your default background image file or a hex color. Defaults to `0x000000`.
- **status\_neopixel** – The pin for the status NeoPixel. Use `board.NEOPIXEL` for the on-board NeoPixel. Defaults to `None`, not the status LED
- **text\_font** (*str*) – The path to your font file for your data text display.
- **text\_position** – The position of your extracted text on the display in an (x, y) tuple. Can be a list of tuples for when there's a list of json\_paths, for example
- **text\_color** – The color of the text, in 0xRRGGBB format. Can be a list of colors for when there's multiple texts. Defaults to `None`.
- **text\_wrap** – Whether or not to wrap text (for long text data chunks). Defaults to `False`, no wrapping.
- **text\_maxlen** – The max length of the text for text wrapping. Defaults to 0.
- **text\_transform** – A function that will be called on the text before display
- **text\_scale** (*int*) – The factor to scale the default size of the text by
- **json\_transform** – A function or a list of functions to call with the parsed JSON. Changes and additions are permitted for the `dict` object.
- **image\_json\_path** – The JSON traversal path for a background image to display. Defaults to `None`.
- **image\_resize** – What size to resize the image we got from the json\_path, make this a tuple of the width and height you want. Defaults to `None`.
- **image\_position** – The position of the image on the display as an (x, y) tuple. Defaults to `None`.

- **image\_dim\_json\_path** – The JSON traversal path for the original dimensions of image tuple. Used with `fetch()`. Defaults to `None`.
- **success\_callback** – A function we'll call if you like, when we fetch data successfully. Defaults to `None`.
- **caption\_text** (*str*) – The text of your caption, a fixed text not changed by the data we get. Defaults to `None`.
- **caption\_font** (*str*) – The path to the font file for your caption. Defaults to `None`.
- **caption\_position** – The position of your caption on the display as an (x, y) tuple. Defaults to `None`.
- **caption\_color** – The color of your caption. Must be a hex value, e.g. `0x808000`.
- **image\_url\_path** – The HTTP traversal path for a background image to display. Defaults to `None`.
- **esp** – A passed ESP32 object, Can be used in cases where the ESP32 chip needs to be used before calling the pyportal class. Defaults to `None`.
- **external\_spi** (*busio.SPI*) – A previously declared spi object. Defaults to `None`.
- **debug** – Turn on debug print outs. Defaults to `False`.
- **display** – The displayio display object to use
- **touchscreen** – The touchscreen object to use. Usually `STMPE610` or `FocalTouch`.
- **secrets** – The secrets object to use. If not supplied we will attempt to import.

**fetch** (*refresh\_url=None, timeout=10*)

Fetch data from the url we initialized with, perform any parsing, and display text or graphics. This function does pretty much everything Optionally update the URL

**set\_caption** (*caption\_text, caption\_position, caption\_color*)

A caption. Requires setting `caption_font` in `init`!

#### Parameters

- **caption\_text** – The text of the caption.
- **caption\_position** – The position of the caption text.
- **caption\_color** – The color of your caption text. Must be a hex value, e.g. `0x808000`.

## CHAPTER 6

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### Indices and tables

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