

---

# **Adafruit IRREMOTE Library Documentation**

***Release 1.0***

**Scott Shawcroft**

**Apr 14, 2021**



---

## Contents

---

<b>1</b>	<b>Dependencies</b>	<b>3</b>
<b>2</b>	<b>Installing from PyPI</b>	<b>5</b>
<b>3</b>	<b>Usage Example</b>	<b>7</b>
<b>4</b>	<b>Contributing</b>	<b>9</b>
<b>5</b>	<b>Documentation</b>	<b>11</b>
<b>6</b>	<b>Table of Contents</b>	<b>13</b>
6.1	Simple test . . . . .	13
6.2	adafruit_irremote . . . . .	14
6.2.1	Implementation Notes . . . . .	14
<b>7</b>	<b>Indices and tables</b>	<b>17</b>
	<b>Python Module Index</b>	<b>19</b>
	<b>Index</b>	<b>21</b>



CircuitPython driver for use with IR Receivers.

Examples of products to use this library with:

- [Circuit Playground Express](#)
- [IR Receiver Sensor](#)



# CHAPTER 1

---

## Dependencies

---

This driver depends on:

- [Adafruit CircuitPython](#)

Please ensure all dependencies are available on the CircuitPython filesystem. This is easily achieved by downloading the [Adafruit library and driver bundle](#).





## CHAPTER 2

---

### Installing from PyPI

---

On supported GNU/Linux systems like the Raspberry Pi, you can install the driver locally [from PyPI](#). To install for current user:

```
pip3 install adafruit-circuitpython-irremote
```

To install system-wide (this may be required in some cases):

```
sudo pip3 install adafruit-circuitpython-irremote
```

To install in a virtual environment in your current project:

```
mkdir project-name && cd project-name
python3 -m venv .env
source .env/bin/activate
pip3 install adafruit-circuitpython-irremote
```



## CHAPTER 3

---

### Usage Example

---

```
# Circuit Playground Express Demo Code
# Adjust the pulseio 'board.PIN' if using something else
import pulseio
import board
import adafruit_irremote

pulsein = pulseio.PulseIn(board.REMOTEIN, maxlen=120, idle_state=True)
decoder = adafruit_irremote.GenericDecode()

while True:
    pulses = decoder.read_pulses(pulsein)
    print("Heard", len(pulses), "Pulses:", pulses)
    try:
        code = decoder.decode_bits(pulses)
        print("Decoded:", code)
    except adafruit_irremote.IRNECRepeatException: # unusual short code!
        print("NEC repeat!")
    except adafruit_irremote.IRDecodeException as e: # failed to decode
        print("Failed to decode: ", e.args)

    print("-----")
```



## CHAPTER 4

---

### Contributing

---

Contributions are welcome! Please read our [Code of Conduct](#) before contributing to help this project stay welcoming.



## CHAPTER 5

---

### Documentation

---

For information on building library documentation, please check out [this guide](#).





## 6.1 Simple test

Ensure your device works with this simple test.

Listing 1: examples/irremote\_simpletest.py

```
1  # SPDX-FileCopyrightText: 2021 ladyada for Adafruit Industries
2  # SPDX-License-Identifier: MIT
3
4  # Circuit Playground Express Demo Code
5  # Adjust the pulseio 'board.PIN' if using something else
6  import pulseio
7  import board
8  import adafruit_irremote
9
10 pulsein = pulseio.PulseIn(board.REMOTEIN, maxlen=120, idle_state=True)
11 decoder = adafruit_irremote.GenericDecode()
12
13
14 while True:
15     pulses = decoder.read_pulses(pulsein)
16     print("Heard", len(pulses), "Pulses:", pulses)
17     try:
18         code = decoder.decode_bits(pulses)
19         print("Decoded:", code)
20     except adafruit_irremote.IRNECRepeatException: # unusual short code!
21         print("NEC repeat!")
22     except adafruit_irremote.IRDecodeException as e: # failed to decode
23         print("Failed to decode: ", e.args)
24
25     print("-----")
```

## 6.2 adafruit\_irremote

Demo code for Circuit Playground Express:

```
# Circuit Playground Express Demo Code
# Adjust the pulseio 'board.PIN' if using something else
import pulseio
import board
import adafruit_irremote

pulsein = pulseio.PulseIn(board.REMOTEIN, maxlen=120, idle_state=True)
decoder = adafruit_irremote.GenericDecode()

while True:
    pulses = decoder.read_pulses(pulsein)
    print("Heard", len(pulses), "Pulses:", pulses)
    try:
        code = decoder.decode_bits(pulses)
        print("Decoded:", code)
    except adafruit_irremote.IRNECRepeatException: # unusual short code!
        print("NEC repeat!")
    except adafruit_irremote.IRDecodeException as e: # failed to decode
        print("Failed to decode: ", e.args)

    print("-----")
```

- Author(s): Scott Shawcroft

### 6.2.1 Implementation Notes

#### Hardware:

- Circuit Playground Express
- IR Receiver Sensor

#### Software and Dependencies:

- Adafruit CircuitPython firmware for the ESP8622 and M0-based boards: <https://github.com/adafruit/circuitpython/releases>

#### **class** adafruit\_irremote.GenericDecode

Generic decoding of infrared signals

##### **bin\_data** (*pulses*)

Compute bins of pulse lengths where pulses are +-25% of the average.

**Parameters** **pulses** (*list*) – Input pulse lengths

##### **decode\_bits** (*pulses*)

Decode the pulses into bits.

##### **read\_pulses** (*input\_pulses*, \*, *max\_pulse=10000*, *blocking=True*, *pulse\_window=0.1*, *blocking\_delay=0.1*)

Read out a burst of pulses until pulses stop for a specified period (*pulse\_window*), pruning pulses after a pulse longer than *max\_pulse*.

**Parameters**

- **input\_pulses** (*PulseIn*) – Object to read pulses from
- **max\_pulse** (*int*) – Pulse duration to end a burst
- **blocking** (*bool*) – If True, will block until pulses found. If False, will return None if no pulses. Defaults to True for backwards compatibility
- **pulse\_window** (*float*) – pulses are collected for this period of time
- **blocking\_delay** (*float*) – delay between pulse checks when blocking

**class** adafruit\_irremote.GenericTransmit (*header, one, zero, trail, \*, debug=False*)  
Generic infrared transmit class that handles encoding.

#### Parameters

- **header** (*int*) – The length of header in microseconds
- **one** (*int*) – The length of a one in microseconds
- **zero** (*int*) – The length of a zero in microseconds
- **trail** (*int*) – The length of the trail in microseconds, set to None to disable
- **debug** (*bool*) – Enable debug output, default False

**transmit** (*pulseout, data, \*, repeat=0, delay=0, nbits=None*)  
Transmit the data using the pulseout.

#### Parameters

- **pulseout** (*pulseio.PulseOut*) – PulseOut to transmit on
- **data** (*bytearray*) – Data to transmit
- **repeat** (*int*) – Number of additional retransmissions of the data, default 0
- **delay** (*float*) – Delay between any retransmissions, default 0
- **nbits** (*int*) – Optional number of bits to send, useful to send fewer bits than in the data bytes

**exception** adafruit\_irremote.IRDecodeException  
Generic decode exception

**exception** adafruit\_irremote.IRNECRepeatException  
Exception when a NEC repeat is decoded



## CHAPTER 7

---

### Indices and tables

---

- `genindex`
- `modindex`
- `search`



### a

`adafruit_irremote`, [13](#)





### A

`adafruit_irremote` (*module*), [13](#)

### B

`bin_data()` (*adafruit\_irremote.GenericDecode*  
*method*), [14](#)

### D

`decode_bits()` (*adafruit\_irremote.GenericDecode*  
*method*), [14](#)

### G

`GenericDecode` (*class in adafruit\_irremote*), [14](#)

`GenericTransmit` (*class in adafruit\_irremote*), [15](#)

### I

`IRDecodeException`, [15](#)

`IRNECRepeatException`, [15](#)

### R

`read_pulses()` (*adafruit\_irremote.GenericDecode*  
*method*), [14](#)

### T

`transmit()` (*adafruit\_irremote.GenericTransmit*  
*method*), [15](#)